

Max Nanis (b. 1990, Philadelphia, USA) is a conceptual artist, programmer, and computational biologist. He studied biology, chemistry and sculpture at Bennington College. Max logged onto the Internet when he was three years old and has never signed off.

Working with 10x Management for over two years, he helps companies develop new ventures and solve hard problems. He's also the founder of General Research Lab, a chemically oriented creative software and animation studio. His work has been covered by The New Yorker, The Association for Computing Machinery, Bloomberg Businessweek, The New York Times, and others.

At The Scripps Research Institute, Max works to improve the academic publishing model, visualize genetic information, perform novel therapeutic discovery through crowdsourcing efforts, and ensure biological knowledge is easily accessible.

His artwork uses algorithmic approaches to narrate messages of persistence, fragility, and industry, often through the revelation of biological data. His pragmatic mediums are executed by robotically aided production processes. His work is exhibited in numerous public and private collections including The Smithsonian Institution National Museum of Natural History, San Diego County Regional Airport Authority, Intrexon Corporation, and The American Chemical Society.

Serving on the board of the Spreckels Organ Pavilion, he works to promote and provide free, live, secular organ music to the city of San Diego.